

Applicant's Justification Statement

The subject property, known as Throw Social, is located at 29 SE 2nd Ave, Delray Beach, FL 33444. The site is zoned Central Business District (CBD) and has a use designation: Restaurant. Applicant respectfully requests a Conditional Use to add Commercial Recreational Activities to the existing Restaurant use. Throw Social will continue to operate as a restaurant but with games. The proposed Conditional Use is suitable and appropriate for the subject site as the property is located near compatible uses and intensities and consistent with historical use of this property. The proposed Conditional Use does not require any new buildings to be constructed or any addition to the existing building. The proposed Conditional Use does not increase the occupancy of the existing building and does not result in additional traffic in the area or parking spaces being required. Applicant requests to add competitive socializing activities such as ping pong, darts, cornhole, axe throwing, and shuffleboard.

Throw Social is a premier experiential entertainment company owned by The Ginger Companies. The Ginger Companies leads the way for modern experiential entertainment with its brands Throw Social, Kick Axe Throwing, and Escape Room Live.

Think of axe throwing as an elevated version of darts that offers an unplugged experience ideal for breaking down barriers between coworkers, dates, and friends. Though axe throwing can be traced back to the middle ages, the actual history of axe throwing as a sport can be traced back to the Loggersports of the 1940s. Almost 13 years ago, urban axe throwing began in Canada and is the impetus for the sport of axe throwing recently emerging across the world and the World Axe Throwing Championships even being televised on ESPN. Throw Social is at the forefront of this recent emergence.

Throw Social follows the procedures and specifications outlined by the World Axe Throwing League (WATL). Our ranges, targets, and axes comply with WATL standards. Additionally, our Axe Pros provide direct supervision, enforce the safety regulations, and teach guests the basics of urban axe throwing.

AXE THROWING SAFETY REGULATIONS

Maintaining a safe environment is vital for both us and our guests. Safety standards are in place that are rigorously enforced by our Axe Pros that oversee every client ("thrower") experience.

These standards are as follows:

Before Throwing

Closed-toed shoes are required (we have spare 'Shoes of Shame' for those who forget).

Axe Handling and Throwing

- No persons can enter the axe range area without a reservation.
- All throwers must receive safety briefing and instruction prior to throwing.
- All throwers are supervised while throwing.
- No axes are ever permitted to leave the range area except by staff. All axes remain in the range, holstered on the Axe pro when leaving the range, or locked inside when not in use.
- Only one thrower is allowed in a throwing bay at a time.
- When retrieving an axe, the thrower will be instructed to grab the handle furthest away from the axe head to assure proper leverage allowing the axe to come out of the target with ease.
- Throwers will be instructed to never try and catch an axe if it bounces from the target.
- Throwers are never to hand the axe to another thrower. The axe is to be placed on and retrieved from a stump or similar docking device.
- If guests appear to be visibly intoxicated or are throwing in an unsafe manner, they will not be allowed to continue.

Targets, Hardware

Before throwing begins, all throwing bays and axes will go through a visual inspection by our staff:

- wood will be replaced if necessary
- sub-frame and backboards will be checked for damage
- no holes, gaps, or breaks in chain link cage enclosing the throwing bay

Facilities

Axe throwing bays have:

- Clear and concise line that defines the entrance to the throwing bay ("boundary")
- Throwing area partitioned from spectators
- Periphery barriers to prevent ricochet of axe outside throwing lane

- A soft floor covering, such as sand or wood chips, to prevent axes from bounce.
- A fault line to prevent throwers from being too close to target