



Legislation Details (With Text)

File #: 18-208 **Version:** 1 **Name:**

Type: Request **Status:** Passed

File created: 3/26/2018 **In control:** City Commission

On agenda: 5/1/2018 **Final action:** 5/1/2018

Title: ACCEPTANCE OF A SEWER EASEMENT AGREEMENT FOR PROTON TEMPORARY RADIATION THERAPY AT 5130 LINTON BOULEVARD

Sponsors: Public Works Department

Indexes:

Code sections:

Attachments: 1. Agenda Cover Report, 2. 1 Sewer Easement Agreement 04-19-2018, 3. 2 Exhibit A - Sketch and Legal Description, 4. 3 Exhibit B - Utility Plan, 5. 4 PAPA Page, 6. 5 PAPA Map Location

Date	Ver.	Action By	Action	Result
5/1/2018	1	City Commission	approved	

TO: Mayor and Commissioners
FROM: Patrick A. Figurella, City Engineer
THROUGH: Mark R. Lauzier, City Manager
DATE: May 1, 2018

ACCEPTANCE OF A SEWER EASEMENT AGREEMENT FOR PROTON TEMPORARY RADIATION THERAPY AT 5130 LINTON BOULEVARD

Recommended Action:

Motion to Approve and accept Sewer Easement Agreement for Proton Temporary Radiation Therapy at 5130 Linton Boulevard.

Background:

The property owner of 5130 Linton Boulevard, Delray Medical Center, submitted Building Permit #17-172356 to construct a new commercial building.

The contractor is planning to relocate the City of Delray Beach’s (City) sewer main within the subject property. As a result, a utility easement is required for the new location of relocated water main. This temporary commercial building will be the temporary location of the Proton Radiation Therapy Facility while the main facility is under construction. There is no cost now or in the future for this item.

Attachments provided:

- 1) Sewer Easement Agreement
- 2) Exhibit “A” - Sketch and Legal Description of Easement 5130 Linton Boulevard
- 3) Exhibit “B” - Utility Plan
- 4) PAPA Page
- 5) PAPA Map Location
- 6) Legal review Checklist

City Attorney Review:

Approved as to form and legal sufficiency.

Funding Source/Financial Impact:

N/A

Timing of Request:

This request is of high importance in order to process the building permit.