



Legislation Text

File #: 18-0925 CRA, Version: 1

TO: CRA Board of Commissioners
FROM: Tara Toto, Redevelopment Manager
THROUGH: Renée A. Jadusingh, Esq., CRA Executive Director
DATE: October 20, 2021

PERPETUAL SIDEWALK EASEMENT AGREEMENT - PUBLIC RIGHT OF WAY ACCESSIBILITY IMPROVEMENTS, 57 SW 5th AVENUE, DELRAY BEACH, FL

Recommended Action:

Approve the Perpetual Sidewalk Easement Agreement with the City of Delray Beach for the CRA owned property located at 57 SW 5th Avenue, Delray Beach, FL 33444 for the purpose of completing public right of way improvements and for the CRA Chair to sign all documents for said purpose in substantially the attached form.

Background:

The Delray Beach Community Redevelopment Agency (CRA) is the owner of the property located at 57 SW 5th Avenue, Delray Beach, FL 33444. The City of Delray Beach Public Works Department is completing a Public Right-of-Way Accessibility Improvements project which includes construction of missing sidewalk segments and/or the correction of ADA deficiencies or repairs to existing sidewalk that is located, in part, on the CRA property. In order to construct or repair the sidewalk located on the property, the City of Delray Beach needs permission. A Perpetual Maintenance Sidewalk Easement Agreement for the sidewalk area on the property is required. This Maintenance Sidewalk Agreement is for the purpose of constructing, installing, and maintaining the sidewalk and the Easement shall continue and exist in perpetuity even after the completion of construction activities.

CRA Staff recommends approval of the Perpetual Sidewalk Easement Agreement with the City of Delray Beach for the CRA owned property located at 57 SW 5th Avenue Delray Beach, FL 33444 for the purpose of completing public right of way improvements and for the CRA Chair to sign all required documents for said purpose.

Attachment(s): Exhibit A - Perpetual Sidewalk Easement Letter and Agreement

CRA Attorney Review:

N/A

Finance Review:

N/A

Funding Source/Financial Impact:

N/A